

Application No.: 09/817,123

Docket No.: 21987-00054-US

**AMENDMENTS TO THE CLAIMS**

The following listing of claims replaces all previous versions and listings of claims in this application.

1. (Previously presented) A game apparatus comprising:

a body including a first control device for transmitting and receiving data required in terms of an advancement in a game; and

plural game pieces arranged on the body, each of the plural game pieces including a data carrier having a control means for transmitting and receiving driving electric power and transferring the data between a respective one of said plural game pieces and said body;

means for notifying the first control device that the received driving electric power has reached a predetermined quantity of electric power; and

a multi-value memory in said each of the plural game pieces, said multi-value memory containing identifying information relating to the respective one of said plural game pieces,

said multi-value memory being provided a plurality of multi-value cells, each of said multi-value cells being capable of storing three or more predetermined values relating to at least one of a particular game piece identification and sequential location information.

Claims 2-5: (Canceled).

6. (Previously presented) An information communication system comprising:

a data carrier having an information receiving unit for receiving information from the outside,

a multi-value memory and a control unit for executing a process for the outside on the basis of the information received by said information receiving unit and a storage content of said multi-value memory; and

Application No.: 09/817,123

Docket No.: 21987-00054-US

a reader for executing a process by transmitting necessary information to said data carrier and receiving the radio wave transmitted from said data carrier,

a game apparatus comprising:

a body including a first control device for transmitting and receiving data required in terms of a advancement in a game; and

plural game pieces arranged on the body, each of the plural game pieces including:

a data carrier having a control means for transmitting and receiving driving electric power and transferring the data between an associated one of said plural game pieces and said body;

means for providing a notification that the received driving electric power has reached a predetermined quantity of electric power;

a multi-value memory containing at least identifying information relating to said associated one of said plural game pieces, said multi-value memory including a plurality of multi-value cells, each of said multi-value cells being capable of storing at least one of three or more predetermined values.

7. (Original) The information communication system according to claim 6, wherein said multi-value memory stores data necessary for processing and/or a program.

8. (Original) The information communication system according to claim 6, wherein said multi-value memory stores data for identifying an individual.

9. (Previously presented) The information communication system according to claim 6, wherein said data carrier further comprises a contact terminal part at which transmitting and receiving are performed by touching it to a part of an external device, wherein the data carrier is a contact type data carrier.

10. (Original) The information communication system according to claim 6, wherein said information receiving unit of said data carrier includes an antenna and receiving means for

Application No.: 09/817,123

Docket No.: 21987-00054-US

obtaining necessary electric power and information through an electromagnetic induction by the radio waves transmitted outside and received by said antenna.

11. (Original) The information communication system according to claim 10, wherein said receiving means includes a resonance circuit and operation power generating means for outputting electric power obtained by said resonance circuit.

12. (Original) The information communication system according to claim 6, wherein said multi-value memory stores data for identifying an individual carrying said data carrier.

13. (Original) The information communication system according to claim 9, wherein said data for identifying an individual include at least one of a driver's license data, passport data, a bank account number for a financial institute, physical features data, DNA data, fingerprint data and voiceprint data, etc

14. (Original) The information communication system according to claim 6, wherein said multi-value memory stores information on an object moving said data carrier.

15. (Previously presented) The information communication system according to claim 6, wherein said data carrier includes positional relationship detecting means for detecting a positional relationship with respect to said information receiving unit, and function selecting means for executing a process corresponding to a result of the detection by said positional relationship detecting means.

Claims 16-38: (Canceled).

39. (New) The game apparatus of claim 1, wherein, after receiving a notification that the received driving electric power has reached the predetermined quantity of electric power, the first control device interrupts a radio wave transmission for a predetermined period of time.

40. (New) The information communication system of claim 6, wherein, after receiving a notification that the received driving electric power has reached the predetermined quantity of electric power, the first control device interrupts a radio wave transmission for a predetermined period of time.